Volume 1, No. 2 April, 2009

# Civil CAD CONSULTANT

## Express-T I P

#### On the Side

Creating the liner in
the end condition looks
great, but what about volumes?

The liner is treated like
other closed components
in the design. Show it on your sections, then in End Area Volumes
make certain it's set to Exclude on
the Classifications page. The volume of the liner will be included
in your overall cut, and will also
be included in the volume of the
liner material.

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Minimum depth / Variable liner

## When the Ditch is too Shallow

e left off last time with a ditch liner that only shows up when the ditch is present, using the Parent/Child relationship. What about when the ditch is too shallow to build the entire liner, or when you don't want to construct a ditch unless it meets a minimum depth? Let's look at both scenarios.

#### Minimum depth

Point Properties

Right-click on the ditch backslope and choose **Insert Point**.

Place the point at the approximate location of the minimum depth you wish to maintain (here 1 ft.), then set the constraints to the exact depth. Constrain the point by a **Vertical** and **Slope** from the ditch bottom. The real key to having

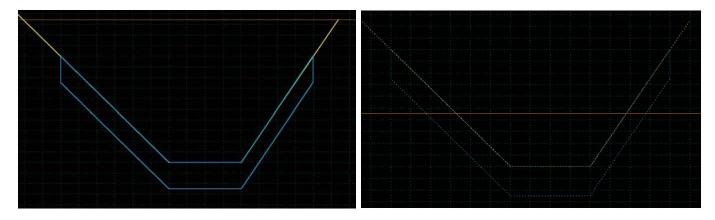
the ditch only occur when it is deeper than 1ft is to toggle off **Check for Interception**.

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Then, if the existing ground is encountered before minimum depth is met, the segment will pass right through. The following segment is set to **Check for Interception**, but since the existing ground has already been passed through, it will fail in this instance and the ditch will not be constructed.

### Apply and then test to ensure the desired results



#### Variable size liner

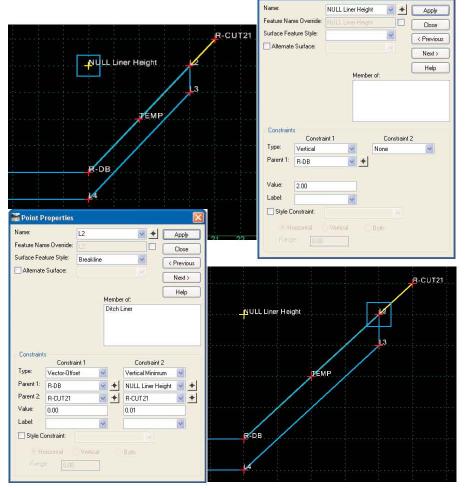
In the situation when the ditch exceeds the minimum depth, but is still shallower than the liner, you can make the liner variable by using a Null point and changing the constraints.

Right-click in a clear area and choose Add New Component > Null Point.

Place the Null point at the full height of the liner and vertically constrain it there.

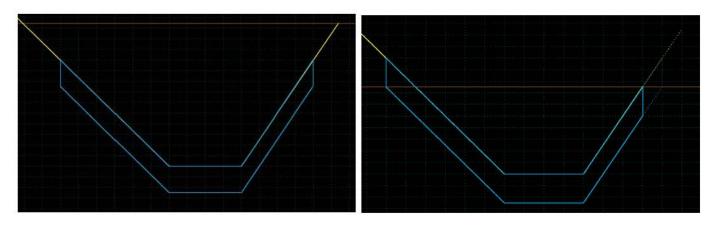
This point will control the liner when the ditch is deeper than the full liner height.

Next, Edit the point at the top of the liner. Here, constrain the point to stay at the same elevation as either the Null point you just created or the Cut point at the interception with the ground, whichever is lower. This is accomplished using the Vertical Minimum constraint. When the Null point is lower, the constraint holds the liner at a constant elevation matching the Null point. When the Cut point is lower, the constraint holds the liner at the Cut point elevation, making it variable.



Point Properties

Test the template again and note that the liner is only present when its **Parent**, the ditch, is present, the liner 'shrinks' when the ditch is shallower, and there is no ditch when it doesn't meet the minimum depth.



The use of a Null point takes this task, which at first seems difficult, and makes it very simple to accomplish. There are many other good uses for Null points we'll be exploring in the future.

## **Upcoming Issues:**

Some of the topics in store include: Checking alignment integrity, Non-triangulating components, Finding unused Cogo point numbers, Styles: From End Condition targets to Point Control options to Constraints.

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This exciting new seminar being held in Music City is for those who have used InRoads XM before, but feel they can get more out of Templates and Roadway Designer. While not specifically an Upgrading class, if the attendee has experience with templates and Roadway Modeler from previous versions, they will be comfortable here. This is not a basic InRoads class, so we will not be covering alignments, profiles, volumes, etc. Managers who want to see what InRoads can do will benefit from the seminar as well. Geopak users wanting to learn more about their new Template and Roadway Designer capabilities are also welcome.

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Registration deadline May 1st!

End Conditions
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The list goes on and on!